Grove Lea Primary Mathematics Progression Grid 2022-2023

| Year Group | Reception | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Recognise some numerals of personal significance. | Count, read and write numbers to 100 in numerals. | Recognise the place value of each digit in a two-digit number. | Recognise the place value of each digit in a threedigit number. | Recognise the place value of each digit in a four-digit number. | Interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers, including through zero. | Use negative numbers in context, and calculate intervals across zero. |
|  | Recognises numerals 1 to 5 . | Read and write numbers to 20 in numerals and words. | Compare and order numbers from 0 up to 100; use <, > and = signs. | Compare and order numbers up to 1000. | Order and compare numbers beyond 1000. | Read, write, order and compare numbers up to 1000000 and determine the value of each digit. | Read, write, order and compare numbers up to 10000000 and determine the value of each digit. |
|  | Counts up to three or four objects by saying one number name for each item. | Partition 2-digit numbers into tens and units. | Identify, represent and estimate numbers using different representations, including the number line. | Identify, represent and estimate numbers using different representations. | Round any number to the nearest 10,100 or 1000. | Round any number up to 1000000 to the nearest $10,100,1000$, 10000 and 100000. | Round any whole number to a required degree of accuracy. |
|  | Counts actions or objects, which cannot be moved. | Identify and represent numbers using objects and pictorial representations including the number line. | Read and write numbers to at least 100 in numerals and in words. | Read and write numbers to 1000 in numerals and in words. | Identify, represent and estimate numbers using different representations. | Read Roman numerals to 1000 (M) and recognise years written in Roman numerals. |  |
|  | Counts objects to 10 , and beginning to count beyond 10 . |  |  |  | Read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value. | Recognise and use square numbers and cube numbers, and the notation for squared ${ }^{(2)}$ and cubed ( ${ }^{3}$ ). |  |
|  | Counts out up to six objects from a larger group. |  |  |  |  |  |  |
| $\stackrel{\square}{\ddagger}$ | Counting in ones, 1:1 correspondence starting | Count to, read and write numbers across 100. | Use partitioning and add 2 digit number. | Partition using columns for addition - involve crossing 10 then 100. | Formal column method of addition (4 digit numbers). | Introduce adding decimal in a column. | Add negative integers. |

Grove Lea Primary Mathematics Progression Grid 2022-2023

|  | from difference numbers - up to 20. |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Adding 2 groups together by counting and counting on. | Number bonds 10, 20 \& 100. | Apply written methods as well as concrete objects. | add and subtract numbers mentally, including: $\mathrm{HTO}+\mathrm{O}$, $\mathrm{HTO}+\mathrm{T}$ and $\mathrm{HTO}+\mathrm{H}$ | Involve 2 step problems. | Read, write \& compare numbers to at least 1,000,000. | Consolidating \& applying knowledge to solve problems. |
|  | Uses the language of 'more' and 'fewer' to compare two sets of objects. | Add 1 \& 2 digit numbers to 20 including 0. | Adding 3 digit numbers using partitioning. | Add and subtract numbers with up to three digits, using formal written methods of columnar addition. | Adding 3 lots of four digit numbers. | Interpret negative numbers in context, calculate intervals across zero. | Perform mental calculations, including with mixed operations and large numbers. |
|  | Says the number that is one more than a given number. | Solve one step problems that involve addition using concrete objects and mentally. | Understanding of commutative law in relation to addition. | Estimate the answer to a calculation and use inverse operations to check answers | Doubling \& halving 2, 3 \& 4 digit number (odd numbers). | Solve number problems \& practical problems. |  |
|  | In practical activities and discussion, beginning to use the vocabulary involved in addition. | Doubling \& halving simple numbers. | Use inverse to check missing number problems. | Solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction. | Estimate and use inverse operations to check answers to a calculation. | Add and subtract numbers mentally with increasingly large numbers |  |
|  |  | Missing \& number problems. | Doubling \& halving including multiples of 12 . |  | Solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why. | Add and subtract whole numbers with more than 4 digits, including using formal written methods. |  |
|  |  | Use language of equal to, more than. | Extend mental maths strategies to include number bonds. |  |  | Use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy. |  |
|  |  | Add simple 2-digit numbers together |  |  |  | Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why. |  |
|  |  | Given a number, identify one more and one less. |  |  |  |  |  |
|  | Physically taking away using numbers up to 20. | Subtract by finding the difference on a number line. | Subtract by finding the difference on a number line. | Subtract by finding the difference on a number line. | Subtract using formal column method. | Subtract using formal column method. | Subtract using formal column method. |
|  | Using number lines with physical objects. | Numbers should extend as children become more confident. This | Begin to do larger jumps of 10 or 2. | Use a number line to make bigger jumps. Mixture of numbers | Application to number challenges using inverse to check. | Decimals (as money) | Decimals (as money) |

Grove Lea Primary Mathematics Progression Grid 2022-2023

|  |  | then needs applying to problems both written and practical. |  | counting onto the next whole 10, 100. |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Uses the language of 'more' and 'fewer' to compare two sets of objects. | Missing number sentences. | Extension work to involve 3 digit numbers. | Doubling / halving 2, 3 and 4 digit number. | Estimate and use inverse operations to check answers to a calculation. | Application to number challenges using inverse to check. | Application to number challenges using inverse to check. |
|  | In practical activities and discussion, beginning to use the vocabulary involved in subtraction. | Application to number challenges using inverse to check. | Application to number challenges using inverse to check. | Application to number challenges using inverse to check. | Solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why. |  |  |
|  |  |  |  | add and subtract numbers mentally, including: $\mathrm{HTO}+\mathrm{O}$, $\mathrm{HTO}+\mathrm{T}$ and $\mathrm{HTO}+\mathrm{H}$ |  |  |  |
|  |  |  |  | Add and subtract numbers with up to three digits, using formal written methods of columnar addition. |  |  |  |
|  |  |  |  | Estimate the answer to a calculation and use inverse operations to check answers |  |  |  |
|  |  |  |  | Solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction. |  |  |  |
|  |  | Solve simple one step problems involving 'group of' concrete and pictorial objects. | 2, 5, 10 times table and understand it as repeated addition. | Children should know all times tables by end of year. | Consolidate all times tables. | Consolidate all times tables. |  |
|  |  |  | Learn these tables, extend to 3,4 when confident. | Introduce multiplication in formal method. 2 by 1 digit | Formal column multiplication methods | Multiply multi digit numbers up to 4 digit whole numbers using formal method. |  |
|  |  |  | Solve problems using materials, array \& repeated addition. | Application to number challenges. Real life situations \& problems. | 2- \& 3-digit $\times 1$ digit. Extend to 4 digits in columns. | Multiply decimal numbers by 10, 100 and 1000. |  |

Grove Lea Primary Mathematics Progression Grid 2022-2023


## Grove Lea Primary Mathematics Progression Grid 2022-2023



Grove Lea Primary Mathematics Progression Grid 2022-2023


Grove Lea Primary Mathematics Progression Grid 2022-2023

|  |  |  |  |  |  | denominator of a multiple of 10 or 25 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  |  | Solve problems, which require answers to be rounded to specified degrees of accuracy. |
|  |  |  |  |  |  |  | Recall and use equivalences between simple fractions, decimals and percentages, including in different contexts. |
|  | They use past, present and future forms accurately when talking about events that have happened or are to happen in the future. They develop their own narratives and explanations by connecting ideas or events. | Compare, describe and solve practical problems for: length/height, weight/mass, capacity/volume \& time. | Choose and use appropriate standard units to estimate and measure length/height ( $\mathrm{m} / \mathrm{cm}$ ); mass ( $\mathrm{kg} / \mathrm{g}$ ); temperature ( ${ }^{\circ} \mathrm{C}$ ); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels. | Measure, compare, add and subtract: lengths ( $\mathrm{m} / \mathrm{cm} / \mathrm{mm}$ ); mass (kg/g); volume/capacity ( $\mathrm{l} / \mathrm{ml}$ ). | Convert between different units of measure estimate, compare and calculate different measures, including money in pounds and pence. | Convert between different units of metric measure. | Solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate. |
|  | Can describe their relative position such as 'behind' or 'next to'. | Measure and begin to record length/height, weight/mass, capacity/volume \& time. | Compare and order lengths, mass, volume/capacity and record the results using $>$, < and $=$. | Measure the perimeter of simple 2-D shapes. | Measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres. | Understand and use approximate equivalences between metric units and common imperial units such as inches, pounds and pints. | Use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places. |
|  | Orders two or three items by length, height, weight or capacity. | Recognise and know the value of different denominations of coins and notes. | Recognise and use symbols for pounds ( $£$ ) and pence ( $p$ ); combine amounts to make a particular value. | Add and subtract amounts of money to give change, using both $£$ and $p$ in practical contexts. | Find the area of rectilinear shapes by counting squares. | Estimate volume and capacity. | Convert between miles and kilometres. |
|  | Uses familiar objects and common shapes to create and recreate patterns and build models. | Sequence events in chronological order using language recognise and use language relating to | Find different combinations of coins that equal the same amounts of money. | Tell and write the time from an analogue clock, including using Roman numerals from I to XII, | Convert between different units of measure (e.g. Hours to minutes). | Measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres. | Recognise that shapes with the same areas can have different perimeters and vice versa. |

Grove Lea Primary Mathematics Progression Grid 2022-2023

|  |  | dates, including days of the week, weeks, months and years. |  | and 12-hour and 24hour clocks. |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Uses everyday language related to time. | Tell the time to the hour and half past the hour and draw the hands on a clock face to show these times. | Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change. | Estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes and hours; use vocabulary such as o'clock, a.m./p.m., morning, afternoon, noon and midnight. | Read, write and convert time between analogue and digital 12- and 24hour clocks. | Calculate and compare the area of rectangles (including squares), and including using standard units, square centimetres ( $\mathrm{cm}^{2}$ ) and square metres ( $\mathrm{m}^{2}$ ) and estimate the area of irregular shapes. | Recognise when it is possible to use formulae for area and volume of shapes. |
|  | Beginning to use everyday language related to money. |  | Compare and sequence intervals of time | Know the number of seconds in a minute and the number of days in each month, year and leap year and compare durations of events. | Solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days. | Use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling. | Calculate the area of parallelograms and triangles. |
|  | Orders and sequences familiar events. |  | Tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times. |  |  | Solve problems involving converting between units of time. | Calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm3) and cubic metres (m3), and extending to other units. |
|  | Measures short periods of time in simple ways |  | Know the number of minutes in an hour and the number of hours in a day. |  |  |  |  |
| 900$\frac{1}{3}$0$\stackrel{1}{2}$ | They recognise, create and describe patterns. | Recognise and name common 2-D shapes (e.g. Square, circle, triangle). | Identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line. | Identify horizontal and vertical lines and pairs of perpendicular and parallel lines. | Compare and classify geometric shapes, including quadrilaterals and triangles, based on properties and sizes. | Use the properties of rectangles to deduce related facts and find missing lengths and angles. | Illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius. |
|  | They explore characteristics of everyday objects and shapes and use | Recognise and name common 3-D shapes (e.g. Cubes, cuboids, pyramids \& spheres). | Compare and sort common 2-D and 3-D shapes and everyday objects. | Draw 2D shapes. | Identify lines of symmetry in 2-D shapes presented in different orientations. | Distinguish between regular and irregular polygons based on reasoning about equal sides and angles. | Compare and classify geometric shapes based on their properties and sizes. |

## Mathematics Vocabulary coverage

"The national curriculum for mathematics reflects the importance of spoken language in pupils' development across the whole curriculum - cognitively, socially and linguistically. The quality and variety of language that pupils hear and speak are key factors in developing their mathematical vocabulary and presenting a mathematical justification, argument or proof. They must be assisted in making their thinking clear to themselves as well as others, and teachers should ensure that pupils build secure foundations by using discussion to probe and remedy their misconceptions."

## National Curriculum in England, Department for Education, 2013

Using correct mathematical language is crucial for thinking, learning and communicating mathematically. Children may build knowledge through remembering information that they hear, but it is only when they put these ideas into their own words that it becomes clear whether concepts have been learned effectively. It is in listening to children talking about mathematics that we, as teachers, can best assess what they are actually learning and understanding. This enables us to identify and address any misconceptions that might be developing.
We need to encourage children to explain what they are doing and why they are doing it. We must offer them opportunities to use mathematical language frequently, for example by participating in paired activities, group discussions and games as well as other dialogues. This will help children to learn new vocabulary, to use words they already know more accurately, and to express new ideas and new thinking.

It is important to introduce children to the correct vocabulary at the appropriate time and within a suitable context. It is often helpful to do this using relevant real-life objects, mathematical manipulatives and visual representations such as pictures and diagrams. All children need regular, planned opportunities to develop their mathematical vocabulary in order that they become familiar with the language and are not confused by mathematical terms. They need to acquire the words necessary for them to take part in lessons and activities, respond to questions correctly and carry out tasks successfully. Fun games and activities can be a useful way to rehearse words and their meanings regularly.
Please note: progression through each year group's vocabulary is intended to build on that taught in the previous year group

Grove Lea Primary Mathematics Progression Grid 2022-2023

| Year Group | Reception | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & 2 \\ & \frac{2}{3} \\ & \frac{1}{0} \\ & \underset{\sim}{0} \end{aligned}$ | Zero <br> Nothing at all <br> Number <br> Used to count one, two, three ... to twenty and beyond equal <br> is the same as pattern a repeated sequence count to list the numbers to find the total | In addition to all previous vocabulary... <br> numeral / digit <br> A symbol which <br> represents an amount <br> forwards <br> Counting by adding <br> one more every time <br> Backwards <br> Counting by removing <br> one every time <br> greater than <br> < <br> less than <br> Numbers up to 100 | In addition to all previous vocabulary... <br> tally <br> a record of an amount sequence <br> a list of number or objects in a special order | In addition to all previous vocabulary... <br> Roman numerals Letters representing numbers in the Roman numerical system <br> Numbers up to 1000 | In addition to all previous vocabulary... <br> Consecutive <br> Numbers that follow each other, in the right order <br> Integer <br> A whole number negative number <br> A number less than <br> zero <br> Ascending <br> From smallest to <br> largest <br> Descending <br> From largest to smallest | In addition to all previous vocabulary... <br> $\geq$ <br> Greater than or equal to <br> $\leq$ <br> Less than or equal to <br> Numbers up to 1 million | In addition to all previous vocabulary.. <br> Numbers to 10 million |
|  | Greater <br> Bigger than <br> Less <br> Smaller than <br> one more <br> The number that <br> comes next <br> one less <br> The number that <br> comes before <br> order <br> compare <br> What is the same and different <br> ones <br> single symbol used to make a numeral | In addition to all previous vocabulary... equal to the same as tens ten ones half-way between the exact middle representation A visible model | In addition to all previous vocabulary... <br> Hundreds <br> Ten tens <br> one-, two- or threedigit number <br> A number represented <br> by _ digits <br> place value the value of each digit in a number exchange <br> to take an equivalent amount <br> increase <br> Getting bigger <br> Decrease <br> Getting smaller | In addition to all previous vocabulary... <br> three-digit <br> A number represented by 3 digits | In addition to all previous vocabulary... <br> thousands <br> one hundred tens tenths ten equal parts in a whole hundredths one hundred equal parts in a whole | In addition to all previous vocabulary... <br> Thousandths one thousand equal parts in a whole Unitising To count as a single unit | In addition to all previous vocabulary... <br> Ten thousandths ten thousand equal parts in a whole |

Grove Lea Primary Mathematics Progression Grid 2022-2023

|  | nearly close to | In addition to all previous vocabulary... <br> Estimate <br> A sensible guess | In addition to all previous vocabulary... <br> Exact <br> A precise amount | In addition to all previous vocabulary... <br> approximate close to the actual amount round To the closest group of | In addition to all previous vocabulary... <br> Conjecture a conclusion based on evidence | Consolidate previously taught | Consolidate previously taught |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | answer <br> a solution to a problem add <br> bring two or more numbers together to make a total <br> double <br> same number added twice <br> take away <br> remove a number of items from a set <br> total <br> how many altogether equal is the same as | In addition to all previous vocabulary... <br> Pictorial Representation <br> to use pictures to show <br> the maths <br> Concrete objects <br> To use objects to show <br> the maths <br> Mental <br> do it in your head <br> subtract <br> take away <br> addition <br> a number to be added <br> to another <br> number bonds <br> a pair of numbers with <br> a particular total <br> partitioning <br> splitting numbers into <br> tens and ones <br> inverse <br> the opposite of another operation | In addition to all previous vocabulary... sum <br> the result of one or more additions <br> subtract <br> take away, the inverse <br> of addition <br> column addition/ <br> subtraction <br> addition/subtraction <br> by writing one number <br> below the other and <br> working from right to <br> left <br> tens boundary <br> when numbers jump <br> over a multiple of 10 <br> difference <br> numerical difference <br> found by comparing quantities <br> commutative can be done in any order | In addition to all previous vocabulary... <br> Hundreds boundary when numbers jump over a multiple of 100 near double one away from a double operation a mathematical process: addition, subtraction, multiplication and division | In addition to all previous vocabulary... <br> Two-step problem a problem that requires two operations to solve it | In addition to all previous vocabulary... <br> Minuend <br> The number to be subtracted from <br> Subtrahend <br> The number being subtracted <br> Addend <br> A number being added to another | In addition to all previous vocabulary... <br> Order of operations Sequence in which operations should be solved |
|  | Equal <br> Exactly the same <br> Sharing <br> put into equal groups <br> Doubling <br> same number added twice | In addition to all previous vocabulary... <br> Multiply <br> /multiplication <br> add equal groups <br> Divide / division | In addition to all previous vocabulary... repeated addition adding the same number repeatedly repeated subtraction subtracting the same | In addition to all previous vocabulary... <br> multiple <br> The result of multiplying an integer by another integer | In addition to all previous vocabulary... <br> Derived facts <br> Taken from other <br> known facts <br> remainder | In addition to all previous vocabulary... Factor pairs Pair of numbers which multiply together to give a product square number | In addition to all previous vocabulary... <br> Factorise <br> Express an integer as the product of its factors |

Grove Lea Primary Mathematics Progression Grid 2022-2023

|  | halving <br> Dividing into two equal groups lots of groups of | Sharing into equal groups <br> array arranged objects in rows and columns | number repeatedly odd numbers whole number which can't be divided into two equal groups 1,3,5,7,9 even numbers whole number which can be divided into two equal groups $0,2,4,6,8$ | Factor <br> Two or more numbers which divides a number without a remainder product the result of multiplying two numbers inverse the opposite of another operation formal method setting out working in column form | the amount left over after a division | A number multiplied by itself prime number Can only be divided by itself and one long multiplication Multiplying two numbers by a number with two or more digits short division Bus stop method when the divisor is less than 10 <br> remainders <br> The amount left over after a division Quotient The result of a division | prime factor <br> The factors of a number that are prime long division Division by more than a single digit (chunking) common factor An integer which is a factor of two or more integers. common multiple An integer which is a multiple of two or more integers. |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Half <br> One of two equal parts <br> Double <br> Same amount added <br> twice <br> Whole <br> All of <br> Share <br> Split into equal groups | In addition to all previous vocabulary... quarter <br> One of four equal parts Fraction <br> An equal part of a whole equal part <br> All parts exactly the same size | In addition to all previous vocabulary... <br> Three quarters <br> Three out of four equal parts <br> One third <br> One of three equal <br> parts <br> Equivalent <br> The same | In addition to all previous vocabulary... <br> equivalent fraction <br> Two or more fractions with the same value <br> Numerator <br> The number of parts out of the whole <br> Denominator The number of equal parts in the whole Tenths One out of ten equal parts <br> Unit fraction <br> A fraction where the numerator is one Non-unit fraction A fraction where the numerator is greater than one | In addition to all previous vocabulary... <br> Decimal <br> An integer and a part separated by a decimal point <br> One/two decimal place The number of digits after the decimal point decimal equivalent A decimal which has the same value as a fraction <br> Tenth <br> One of ten equal parts <br> Hundredth <br> One of one hundred equal parts | In addition to all previous vocabulary... <br> Proper fraction <br> The numerator is less than the denominator <br> Improper fraction <br> The numerator is greater than the denominator Mixed number fraction An integer and a fraction <br> Simplify <br> A fraction in its simplest form by finding the lowest common factor Percent One part per hundred Thousandth | In addition to all previous vocabulary... <br> Ratio <br> The relative sizes o two or more values Simplest form A fraction in its simplest form by finding the lowest common factor Degree of accuracy A measure of the accuracy of a quantity. |

Grove Lea Primary Mathematics Progression Grid 2022-2023

|  |  |  |  | Compare <br> To say which is greater or smaller |  | One of one thousand equal parts |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & \frac{\square}{0 a} \\ & \frac{00}{00} \\ & \frac{0}{2} \end{aligned}$ |  |  |  |  |  |  | formula <br> a way to represent <br> calculations using <br> letters <br> variable <br> An unknown number in an equation which can take different values - shown by a <br> letter or number <br> Substitute <br> Put in the place of another <br> Linear number sequence <br> A set of numbers ordered according to a rule. |
|  | Measure <br> To find the size <br> Mass <br> How heavy something is <br> wide <br> More than normal <br> width <br> Narrow <br> Less than normal <br> width <br> Balances <br> Both sides have the <br> same mass <br> Heavy <br> More than normal <br> mass <br> light <br> Less than normal mass | In addition to all previous vocabulary... ruler Used to measure distances with regular intervals volume The amount of space a 3D object takes up Capacity The amount something can hold half/quarter full Holding half/quarter of its capacity Length The distance between two points Height | In addition to all previous vocabulary... <br> Weighing scale Measure the mass sitting on them Gram/Kilogram Unit of measure for weight and mass Meter/millimeter Unit of measure for length Temperature A measure of warmth of an object Degree A unit to measure temperature | In addition to all previous vocabulary... <br> Distance <br> How far it is from one thing to another <br> Perimeter <br> The length around the outside of a shape <br> Centigrade <br> A unit used to measure temperature | In addition to all previous vocabulary... <br> Depth <br> The distance from top to bottom or back to front <br> Width <br> The measurement of the distance of the side of an object <br> Area <br> A measure of the space inside of a 2D shape Measuring cylinder A container used to measure volumes of liquid Convert | In addition to all previous vocabulary... <br> Imperial unit Old units of length including miles, ft and inch. <br> Pint/gallon <br> Imperial units to measure volume of liquid Metric unit Used to measure length, weight or volume in mm , cm , $m$ and km. | In addition to all previous vocabulary... <br> Circumference <br> The distance around <br> the edge of a circle <br> Tonne <br> A unit of mass equal to <br> 1000 kg <br> Pound/Ounce <br> Imperial unit of mass <br> Miles <br> Imperial unit of distance |

Grove Lea Primary Mathematics Progression Grid 2022-2023

|  | Full <br> Containing as much as possible <br> Empty <br> Containing nothing | The distance between top to bottom |  |  | To change a value from one to another |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & \overline{-1} \\ & \bar{\top} \end{aligned}$ | Time <br> When something <br> happens or how long it takes <br> Today <br> The present day <br> Yesterday <br> The day before today <br> Tomorrow <br> The day after today <br> Clock / Watch <br> A device to measure time <br> Week <br> Seven days <br> Weekend <br> Saturday and Sunday <br> Children should use confidently: <br> days of the week, Monday, Tuesday ... day, week morning, afternoon, evening, night bedtime, dinner time playtime | In addition to all previous vocabulary... <br> Hour <br> 60 minutes <br> Minute <br> 60 seconds <br> o'clock <br> The hour <br> Half past <br> 30 minutes after the <br> hour <br> Hands <br> Parts on a clock <br> showing how many <br> hours and minutes <br> Children should use confidently: <br> months of the year <br> (January, February ...) <br> seasons: spring, <br> summer, autumn, winter | In addition to all previous vocabulary... <br> Fortnight <br> Two weeks, 14 days <br> Month <br> Unit of time used in calendars <br> Year <br> 365 days <br> Quarter past <br> 15 minutes after the <br> hour <br> Quarter to <br> 45 minutes after the <br> hour, 15 minutes before <br> the next hour <br> Digital <br> A clock where time is shown by digits <br> Analogue <br> A clock where time is shown by hands on a dial | In addition to all previous vocabulary... <br> Century <br> 100 years <br> a.m <br> Ante meridiem - before <br> noon <br> p.m <br> Post meridiem - after <br> noon <br> 12-hour clock time 24 hours are divided into am and pm 24-hour clock time Runs from midnight to midnight | In addition to all previous vocabulary... <br> leap year <br> Extra day added to the shortest month, 366 days in total Millennium 1000 years | In addition to all previous vocabulary... <br> Timetable <br> A table information showing when things will happen <br> Arrive <br> Reach a place at the end of a journey <br> Depart <br> Leave a place at the start of a journey | In addition to all previous vocabulary... <br> Greenwich Mean Time Time calculated using the sun at its highest point <br> British Summer Time <br> Daylight savings time in summer when clocks go forward |
| $\begin{aligned} & 3 \\ & \text { Z } \\ & \text { D } \\ & \text { D } \end{aligned}$ | Money <br> What people use to buy things <br> Coin | In addition to all previous vocabulary... <br> Pence <br> The smallest unit of money | In addition to all previous vocabulary... <br> Change <br> How much is returned after paying | Consolidate previously taught | Consolidate previously taught | In addition to all previous vocabulary... <br> Discount <br> $A$ reduction in price Currency | In addition to all previous vocabulary... <br> Profit <br> The amount of money made that is more |

Grove Lea Primary Mathematics Progression Grid 2022-2023

|  | A piece of metal money that is small, flat and round <br> Spend <br> To pay money <br> Pay <br> To give money to | Pound <br> 100 pence <br> Dear <br> Costs a lot of money <br> Cheap <br> Costs little money <br> Total <br> How much altogether |  |  |  | Official money of a country | than was put in at the start <br> Loss <br> Making less money than is spent |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | shape <br> The form of an object <br> Pattern <br> a repeated sequence flat <br> A straight and even surface <br> Round <br> Shaped like a circle or a ball <br> Straight <br> A side with no curves rectangle <br> A shape with 4 <br> straight sides and 4 <br> vertices <br> square <br> A shape with 4 even straight sides <br> Circle <br> A shape with one curved side <br> triangle <br> A shape with 3 <br> straight sides | In addition to all previous vocabulary... <br> Symmetrical <br> Either side is a <br> reflection of the other <br> repeating pattern <br> A series repeated more <br> than one time <br> cuboid <br> 3D shape with 6 flat <br> faces <br> cylinder <br> 3D shape with 2 flat <br> circular faces and 1 <br> curved face <br> 3D <br> Three dimensional, <br> solid shape can be <br> touched <br> 2D <br> Two dimensional, flat shape <br> Face <br> Flate or curved surface <br> on a 3D shape <br> Edge <br> Where 2 faces on a <br> shape come together <br> Vertices <br> corners <br> Pyramid <br> 3D shape with a <br> square base and 4 | In addition to all previous vocabulary... <br> Surface <br> A face of a 3D shape line symmetry <br> A line which cuts a shape perfectly in half Pentagon <br> A 2D shape with 5 edges and 5 vertices Hexagon <br> A 2D shape with 6 edges and 6 vertices Octagon <br> A 2D shape with 8 edges and 8 vertices | In addition to all previous vocabulary... <br> Perimeter <br> The length around the outside of a shape Angle <br> Measure of a turn in degrees degree <br> A measure for angles perpendicular lines Lines that cross another line at a 90 degree angle parallel lines Two lines that are always the same distance apart and never meet <br> right-angled <br> 90 degree angle prism <br> 3D shape with 2 identical triangular bases and 4 flat sides | In addition to all previous vocabulary... <br> Area <br> A measure of the space inside of a 2D shape Quadrilateral <br> A 4 sided 2D shape <br> Acute angle <br> An angle between $O$ and 90 degrees <br> Obtuse angle <br> An angle greater than 90 degrees <br> Reflect <br> A transformation <br> resulting in a mirror <br> image <br> Regular <br> 2D shape where all interior angles and sides measure the same Irregular <br> A shape where all sides and angles are any length and size Rectilinear <br> A shape with straight sides and right angles Equilateral triangle All 3 sides are an equal length, all 3 angles are equal Isosceles triangle | In addition to all previous vocabulary... <br> Congruent <br> Two shapes that are the same size and shape axis of symmetry A line through a shape so that each side is a mirror image reflective symmetry A share or pattern reflected in a mirror or a line of symmetry $x$-axis horizontal line in a graph $y$-axis <br> The vertical line in a graph <br> Octahedron <br> 3D shape with 8 faces, 12 edges and 6 vertices Parallelogram 4 sided shape with 2 pairs of parallel lines that are equal in length Tetrahedron Polyhedron | In addition to all previous vocabulary... <br> Circumference <br> The distance around the outside of a shape Net <br> A pattern you can cut and fold to make a model of a solid shape Kite <br> Quadrilateral with 2 pairs of sides which are equal length Intersecting lines A pair of lines which cross at a point scale factor Enlarge a shape and each side is multiplied by the same number Radius <br> The distance half way across the circle <br> Diameter <br> The distance across the middle of a circle <br> Quadrant <br> A quarter of a circle or its circumference <br> Reflex angle |

Grove Lea Primary Mathematics Progression Grid 2022-2023

|  |  | triangular faces. <br> Sphere <br> 3D shape with 1 curved face <br> Cone <br> 3D shape with a circular base, one curved face and a point |  |  | 2 sides are an equal length, 2 angles are an equal size Scalene triangle All sides and angles are different Heptagon A 2D shape with 7 angles and 7 sides Quadrilateral A 4 sided shape Spherical Like a sphere round |  | An angle greater than 180 degrees and less than 360 degrees |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Position <br> Where something is Over Directly on top Underneath Directly below Opposite <br> Facing something Between <br> In the middle | In addition to all previous vocabulary... <br> Center <br> The exact middle <br> Whole turn <br> A turn through all four parts of a circle: facing in the same direction to where it started Half turn A turn through two of the four parts of a circle: facing in the opposite direction to where it started Quarter turn A turn through one of the four parts of a circle <br> Three quarter turn A turn through three of the four parts of a circle | In addition to all previous vocabulary... <br> Route <br> A way taken to get from start to a destination. <br> Clockwise <br> In the same direction as the hands on a clock <br> Anticlockwise <br> In the opposite direction as the hands on a clock | In addition to all previous vocabulary... <br> Compass point <br> North, South, East or West <br> Horizontal <br> A line that runes right and left across a page Vertical <br> A line that runs up and down across a page <br> Diagonal <br> A straight line joining two opposite corners | In addition to all previous vocabulary... <br> Translate <br> Moving a shape up, down or from side to side <br> Rotate <br> A circular movement <br> Reflection <br> A transformation <br> resulting in a mirror <br> image <br> Compass <br> Shows the direction of magnetic North | In addition to all previous vocabulary... <br> Coordinate <br> A point on a grid with 2 numbers to identify its position Protractor An instrument used to measure angles in degrees | Consolidate previously taught |

Grove Lea Primary Mathematics Progression Grid 2022-2023

|  | Count <br> to list the numbers to find the total sort <br> To group in a special way | In addition to all previous vocabulary... <br> Vote <br> Decide on something by saying what you want <br> Table <br> Information in rows and columns <br> Tally chart A table used for counting using marks | In addition to all previous vocabulary... <br> Graph <br> Shows information as an image <br> Block graph <br> Shows information <br> using blocks <br> Pictogram <br> Chart using pictures or <br> symbols to give <br> information <br> Key <br> The part of a graph <br> that explains the <br> symbols used <br> Compare <br> Say what is the same and what is different | In addition to all previous vocabulary... Chart <br> A visual representation of data <br> Bar chart <br> Displaying information by using rectangular bars of different heights <br> Frequency table The number of times something occurs Carroll diagram <br> A way of sorting numbers and shapes by their traits. Venn diagram Uses circles to show the relationship among groups of things Axis <br> The reference line used to measure on graphs and grids x -axis (horizontal) y-axis (vertical) | In addition to all previous vocabulary... <br> Data <br> A collection of information gathered by observation or measurement Comparison What is the same or different about two or more things <br> Continuous data Data which can take any value Line graph Shows information which changes over time | In addition to all previous vocabulary... <br> Bar line chart <br> Show quantity alongside changes over time <br> Timetable <br> A table information showing when things will happen <br> Two-way table Presenting data from more than one category to see the frequency of each category. | In addition to all previous vocabulary... <br> Pie chart <br> A graph where a circle is divided into sectors to represent a proportion <br> Mean <br> Average; a central value of a set of values. Add up all the numbers and divide by how many numbers there are. <br> Statistics <br> Gathering information, summarising it and deciding what it means. <br> Distribution <br> How data is spread out Outcome <br> A result that depends on probability <br> Proportion <br> A portion or part in relation to a whole |
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